

# kat hoy

environments. landscapes. products.

*contact* Boston, MA | [hello@kathoydesign.com](mailto:hello@kathoydesign.com) | [kathoydesign.com](http://kathoydesign.com)

- experience* **STOSS LANDSCAPE URBANISM** Landscape Architecture Intern  
Boston, MA  
August 2012 to December 2012  
Contributed research, renderings, infographics, presentation layouts and model construction for proposals, design competitions, shortlisted and active landscape, urban design and urban planning projects.
- RICHARDSON DESIGN**  
Environments Designer  
Cleveland, Ohio  
September 2006 to June 2009  
Market research, identity development, conceptual solutions, final design development, materiality, and architectural illustrations for the consumer, retail, restaurant, corporate, and exhibition industries.
- BALANCE, INC.**  
Industrial Designer  
Chagrin Falls, Ohio  
May 2007 to February 2009  
Research, brand strategy, design and development for consumer, juvenile, commercial and medical products. Clients included Dorel, Cequent, Elmers, Gojo, HYKO, Diebold and Rubbermaid.
- HMMWV DESIGN CENTER**  
Industrial Design Intern  
Cleveland, Ohio  
January 2007 to May 2007  
Highly collaborative project between students and the military to research and develop conceptual solutions for improving occupant safety and comfort in tactical vehicles (HMMWV) for TARDEC.
- DESIGN FORUM**  
Environments Design Intern  
Dayton, Ohio  
May 2006 to August 2006  
Assisted architects, interior and graphic designers in developing spatial and branding solutions for the consumer retail experience. Clients included Walgreens, Applebee's and Procter & Gamble.
- AMERICAN GREETINGS**  
Environments Design Intern  
Cleveland, Ohio  
May 2005 to May 2006  
Developed corporate and retail store identities for American Greetings and Carlton Cards, including store design, visual merchandising, signage, and material and fixture selection.

*abilities* Research, strategic brainstorming, conceptual ideation, design development and refinement, SketchUp modeling, presentation layouts, and model construction. Hand sketching, drafting, and marker and digital rendering.

Proficient for Mac/PC: Adobe Photoshop, Illustrator and InDesign; Microsoft Powerpoint, Word and Excel; Google SketchUp; Wacom Tablet/Cintiq

*education* **HARVARD GRADUATE SCHOOL OF DESIGN** | Cambridge, Massachusetts  
Career Discovery Program, focus in Landscape Architecture, Summer 2012

Participated in a six week introductory program to the field of landscape architecture. Experienced intensive studio work, lectures, workshops, field trips and local firm tours.

**THE CLEVELAND INSTITUTE OF ART** | Cleveland, Ohio  
Bachelor of Fine Arts in Interior Design & minor in Industrial Design, May 2007

*interests* Blogging, thrifting, baking, terrariums, zombies.

**design-vagabond.com** began in 2008 as a visual catalog of art and design for personal use. Today DV attracts a broad audience of readers that appreciate my perspective on design.

Make Stuff is a design collective that experiments with materials and the modification of existing (often found) objects in order to create unique pieces tailored to their desires. The group combines different backgrounds, talents and interests, allowing members to capitalize on the experience and knowledge of everyone in the group in order to complete their projects.